



Fermilab

Beam-Beam Effects in Tevatron: Past, Present and Future

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Introduction

Accelerator Complexity Levels:

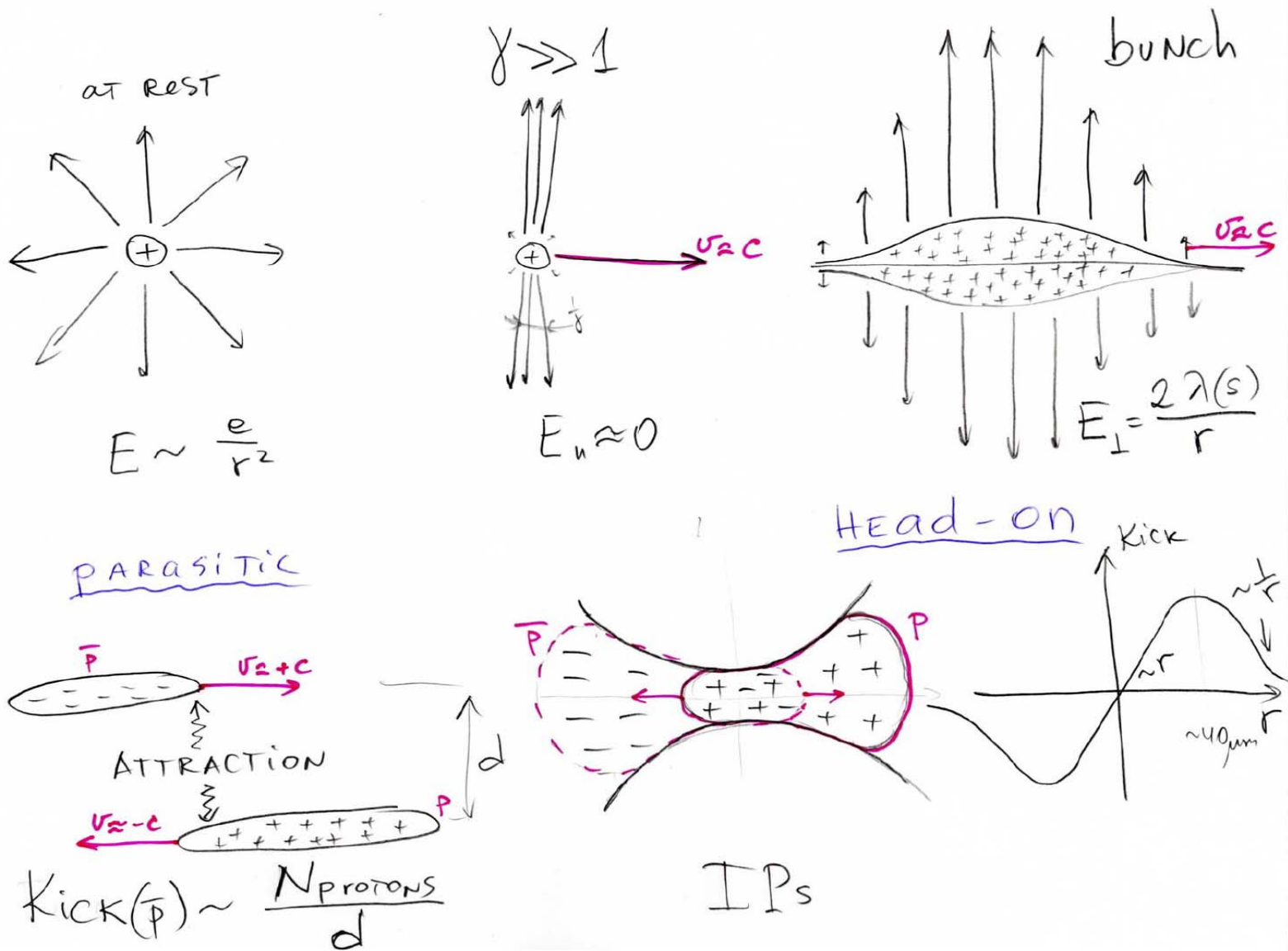
- Zero-Beam:
 - magnets, vacuum, optics, alignment, injection, RF, etc

← Very well understood, good models, ready to build
- One-Beam:
 - instabilities, Space Charge, cooling, beam loading

← some understanding, cures known, lots of modeling
...still some risk
- Two-Beam:
 - Beam-Beam Effects
Electron/Ion Clouds

← risky, experiment ahead of theory/modeling (esp. for hadron colliders)

Beam-Beam Effects: Basics



What we knew in 2001

RUN II HANDBOOK

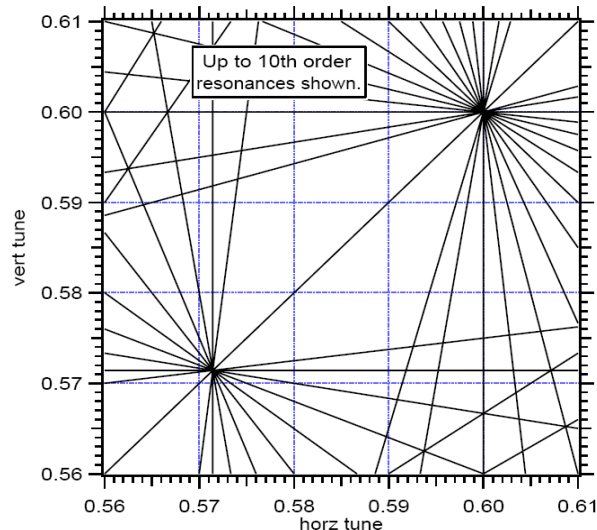
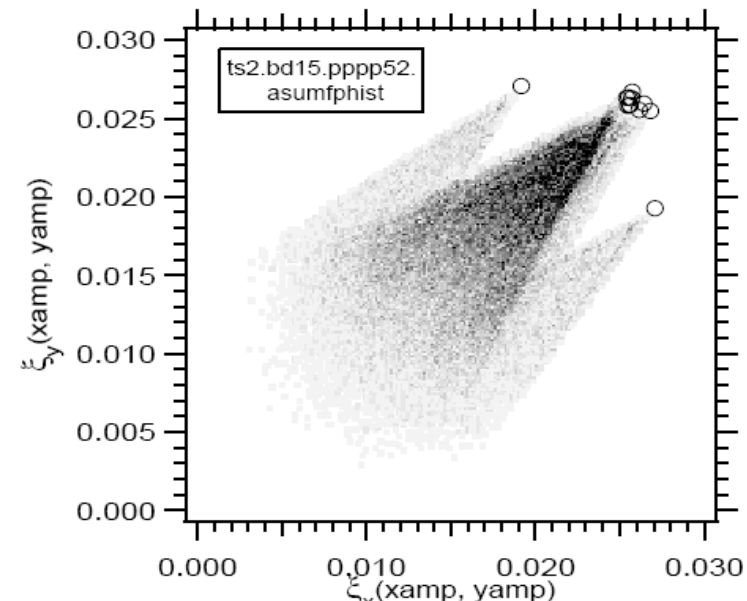
TM-1970 (1995)

Run Ib a) 6x6 → 2 head-on +10 long-range IPs
 b) at 150: -7% p's -3% pbars
 c) ramp-LB: -3% p's -10% pbar
 d) dN_a ~ Emittance (4...14 pi)
 e) shrinkage at 150 – small aperture?
 f) nothing particularly bad in collisions

Run II: a) 36x36 → 2 HO +70 LR
 b) same head-on tune shifts
 c) end-of-train pbar bunches
 be different in collisions

Overall = “should be tolerable...as in Run I”
 ... but 36xn studies in 1995 raised concerns

$$\xi = \frac{N_p r_p}{4\pi\epsilon_p} \approx 0.025$$



D. SIERGIEJ, D. FINLEY, AND W. HERR

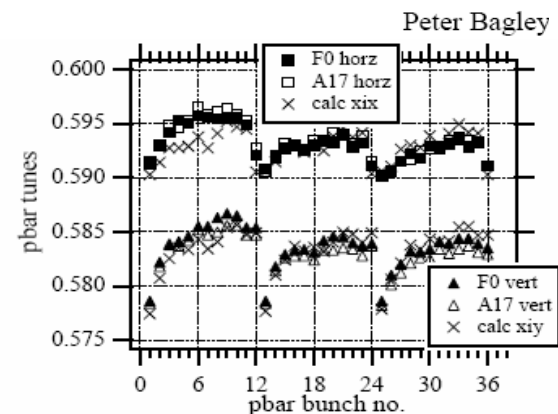
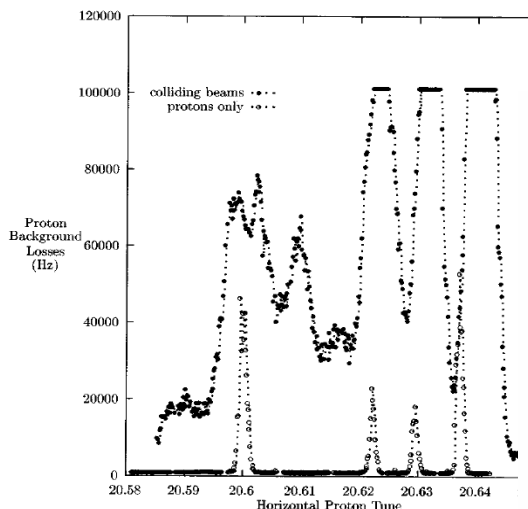
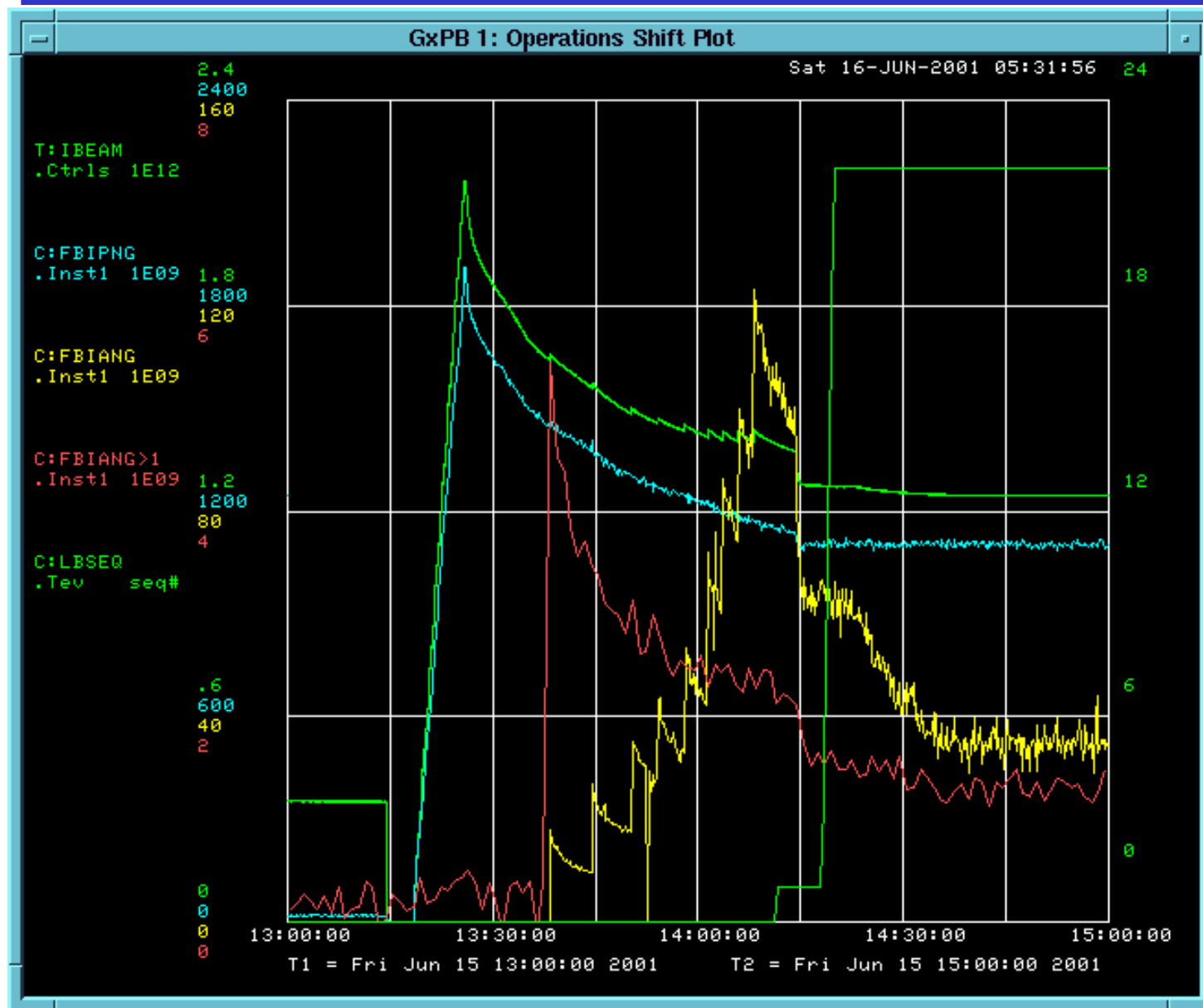


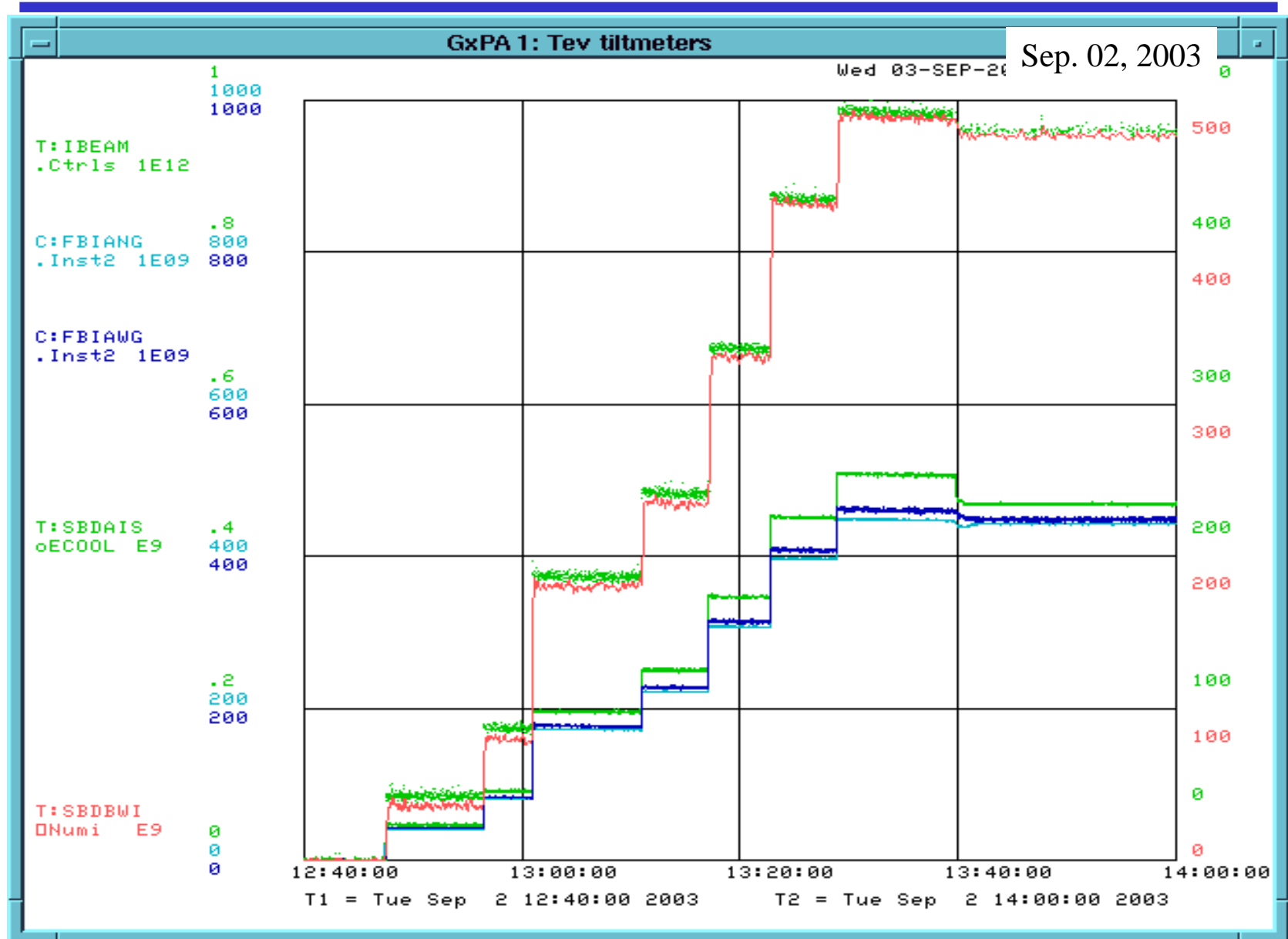
Figure 2 : Measured and Calculated Pbar Tunes for

Tevatron Inefficiencies: 2001

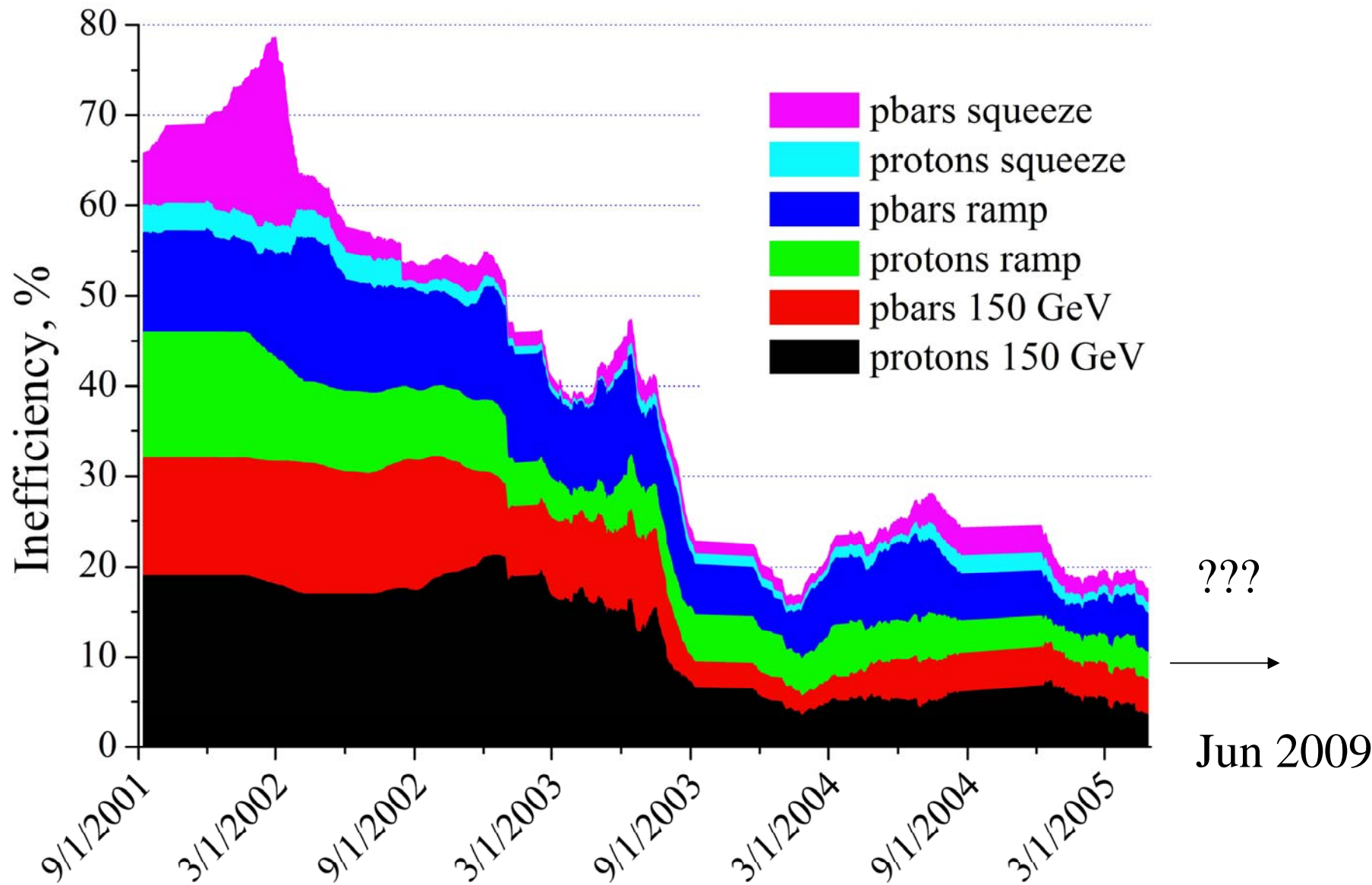


Store #535
Jun 15, 2001

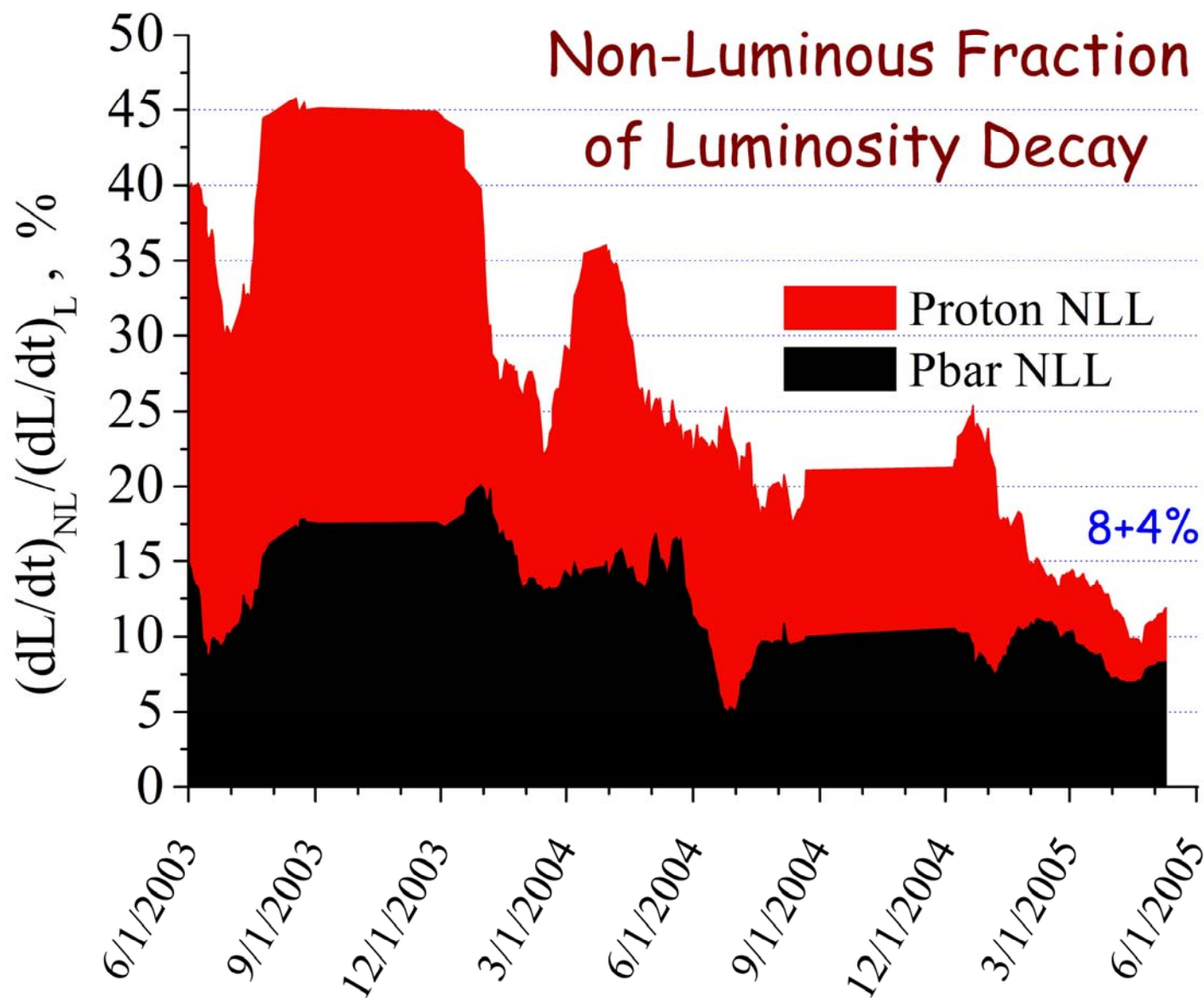
No Other Beam - No Losses! (Pbar Only Store)



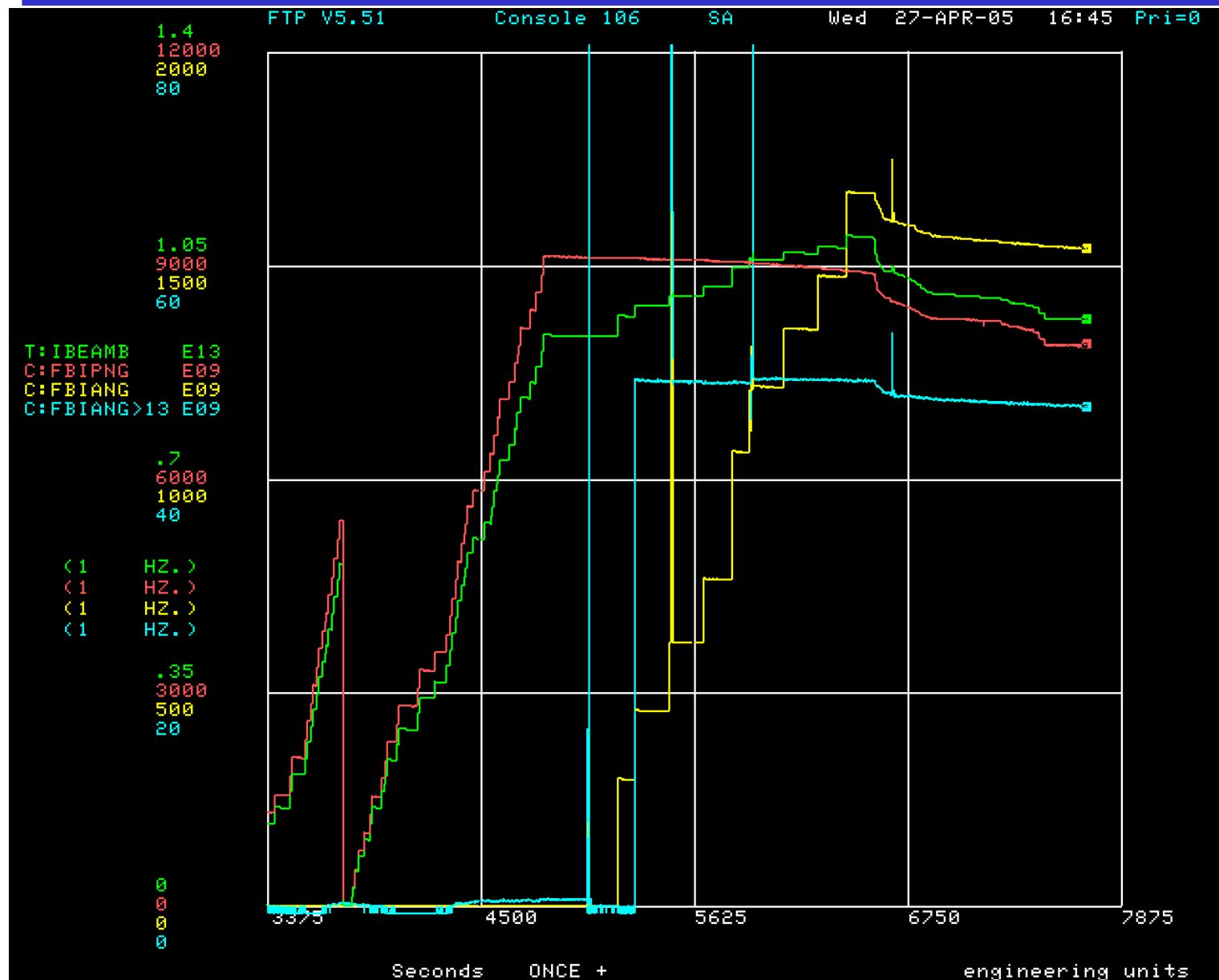
Tevatron Inefficiencies: 2001-2005



L-Lifetime Affected by Beam-Beam



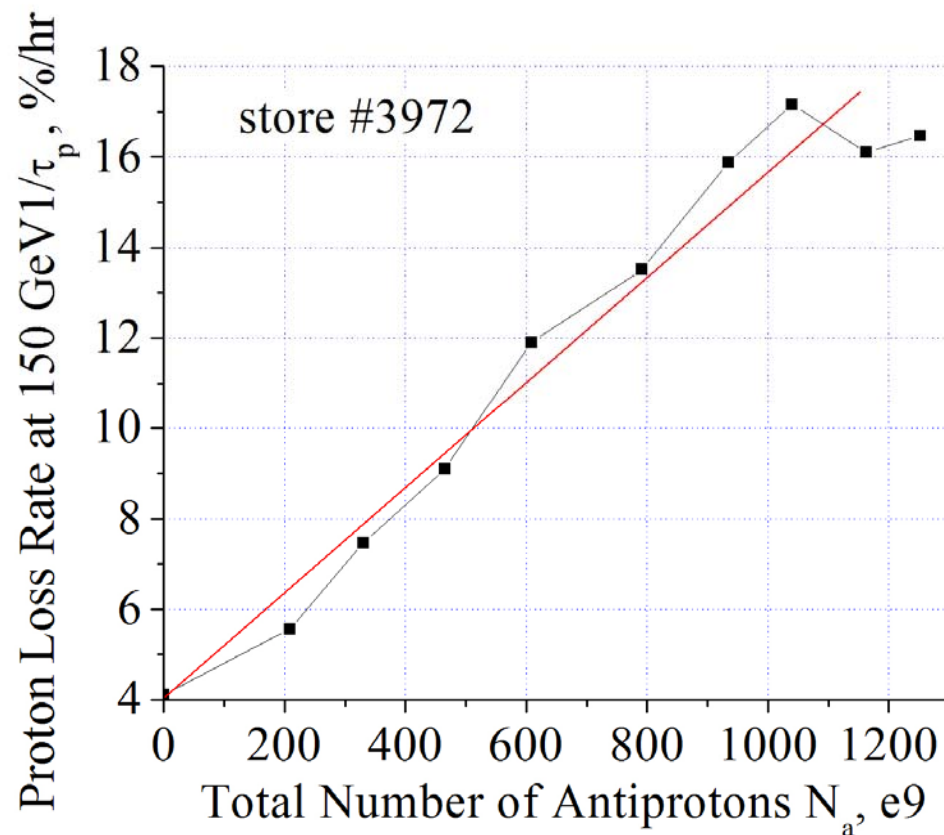
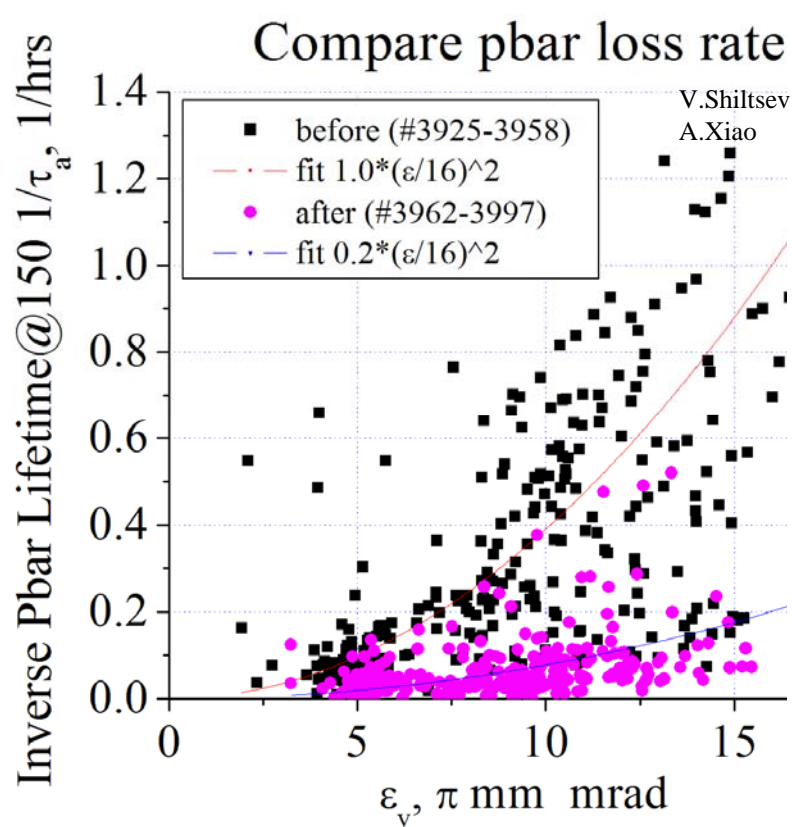
Tevatron Inefficiencies: 2005



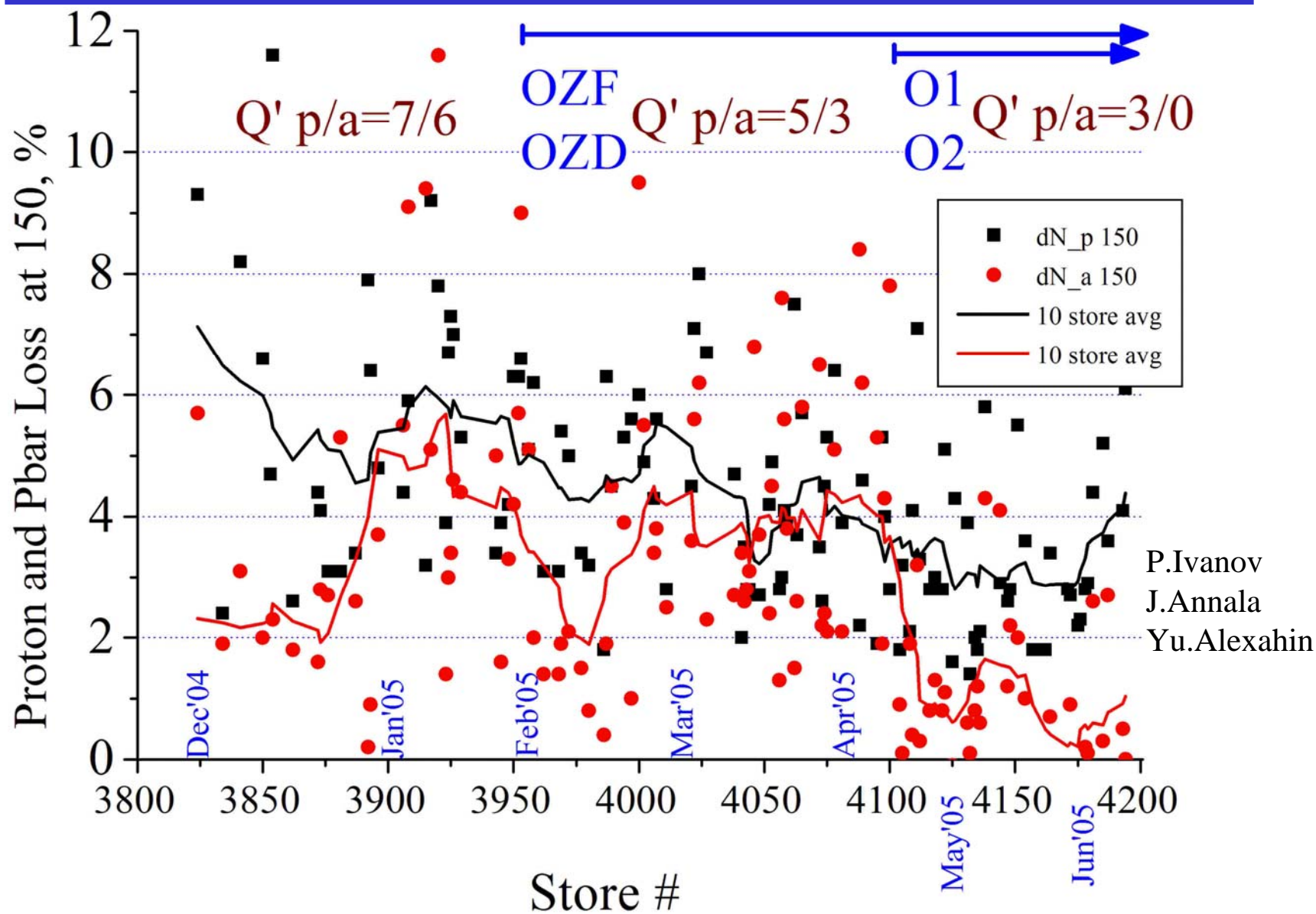
Store #4116
Apr 27, 2005

Beam Loss at Injection Helix

$$\frac{dN_{a,p}}{N_{a,p}} \propto \sqrt{t} \cdot \varepsilon_{a,p}^2 N_{p,a} Q'^2_{a,p} \times F_1(S_{a-p}, Q_{a,p}, \frac{dP}{P})$$

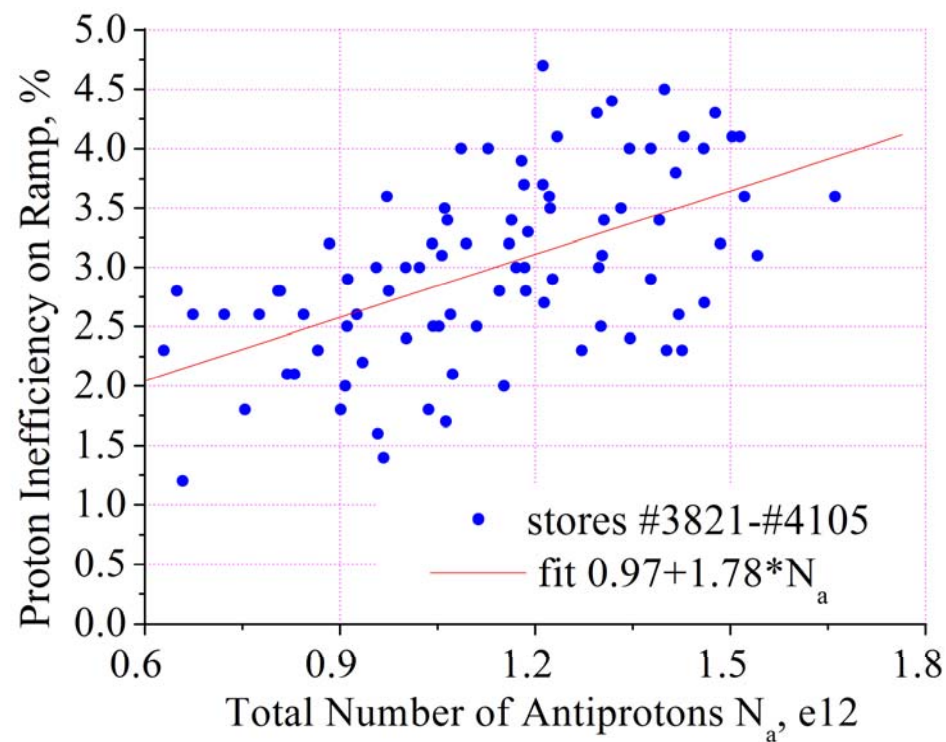
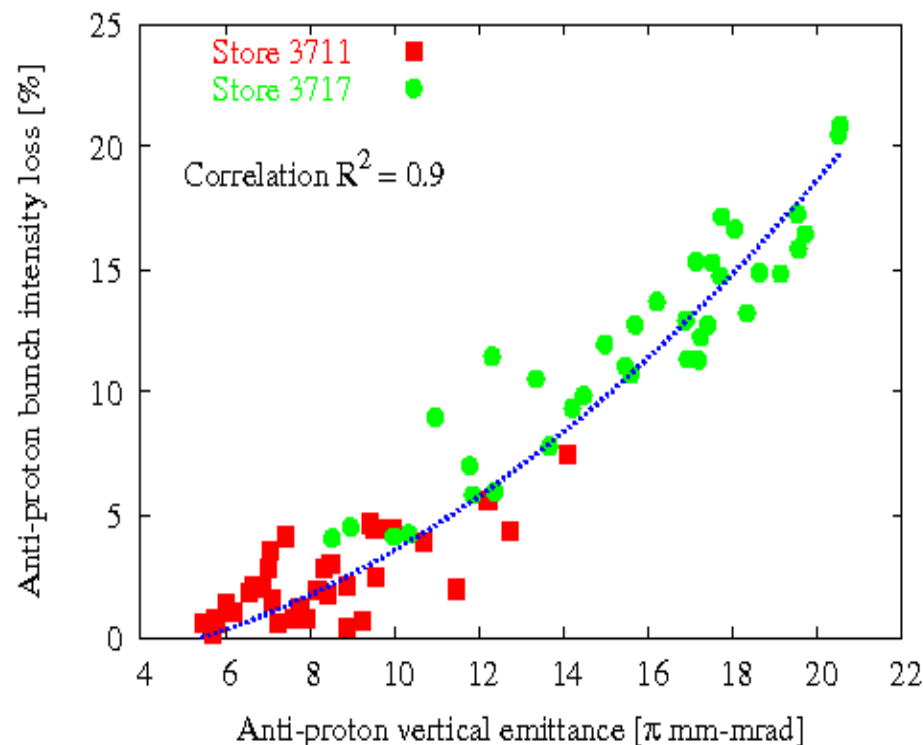


Octupoles to Drop Chromaticity $Q' = dQ/(dp/p)$



Beam Loss on Ramp

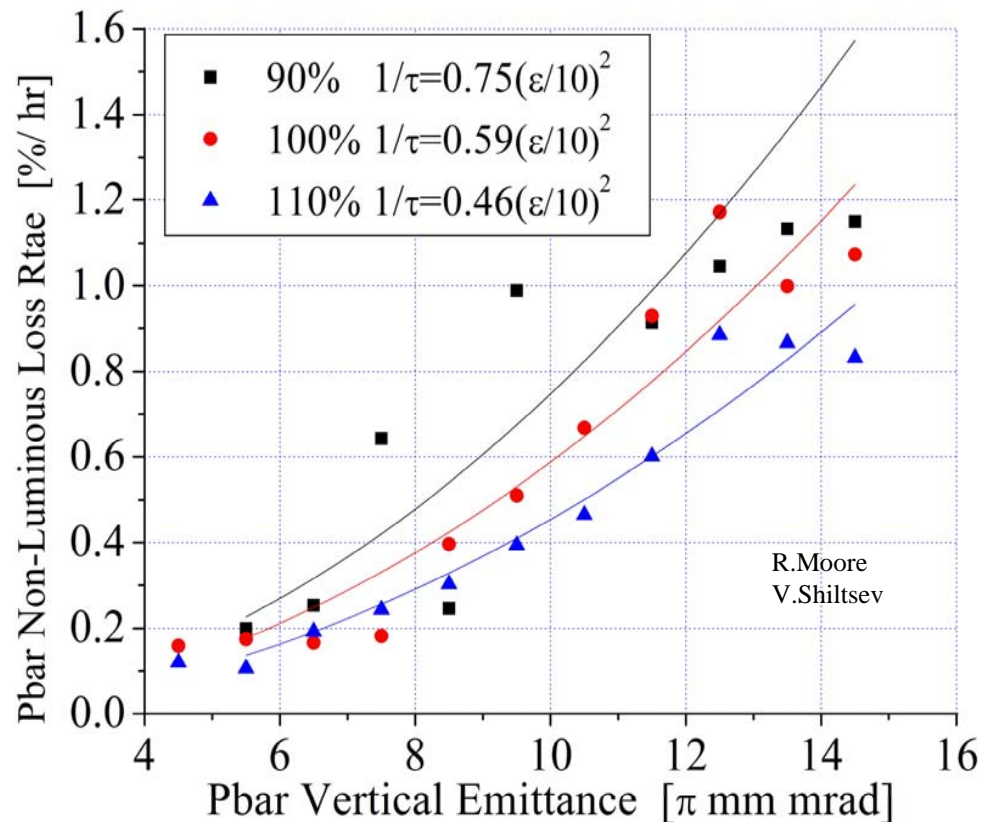
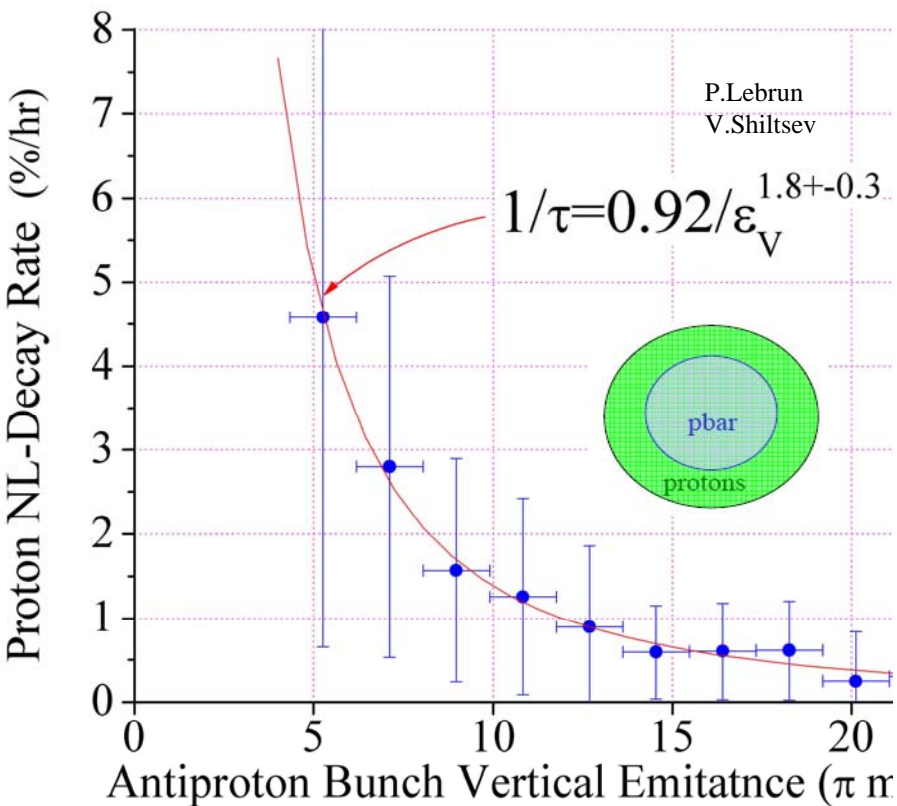
$$\frac{dN_{a,p}}{N_{a,p}} \propto \varepsilon_{a,p}^2 N_{p,a} \times F_2(S_{a-p}, Q_{a,p}, Q'_{a,p})$$



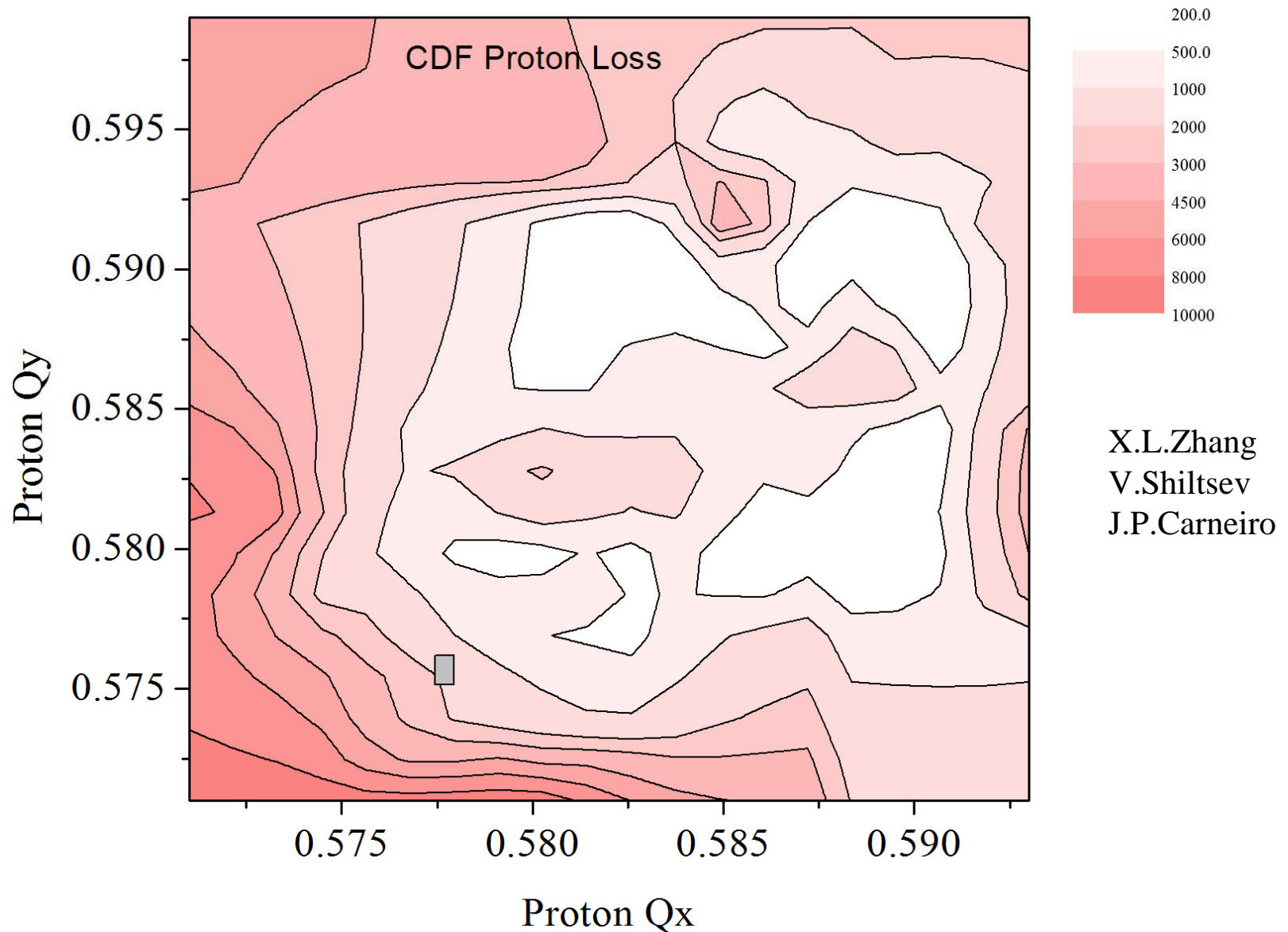
Beam Loss in Collisions

$$\frac{dN_p}{N_p dt} \propto \frac{N_a}{\varepsilon_a^2} \times F_3(Q_p, Q'_p)$$

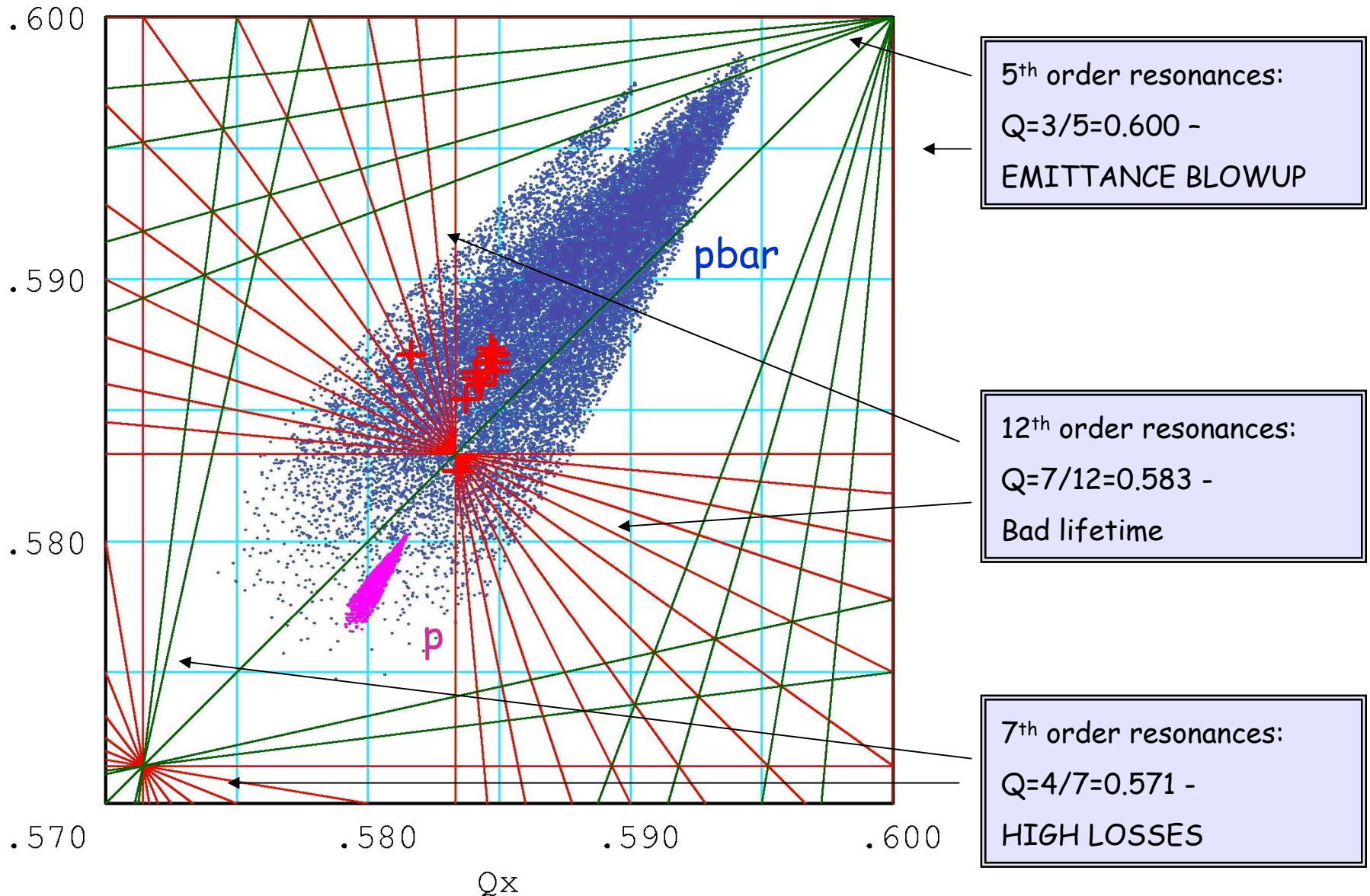
$$\frac{dN_a}{N_a dt} \propto N_p \frac{\varepsilon_a^2}{S_{a-p}^3} \times F_4(Q_a, Q'_a)$$



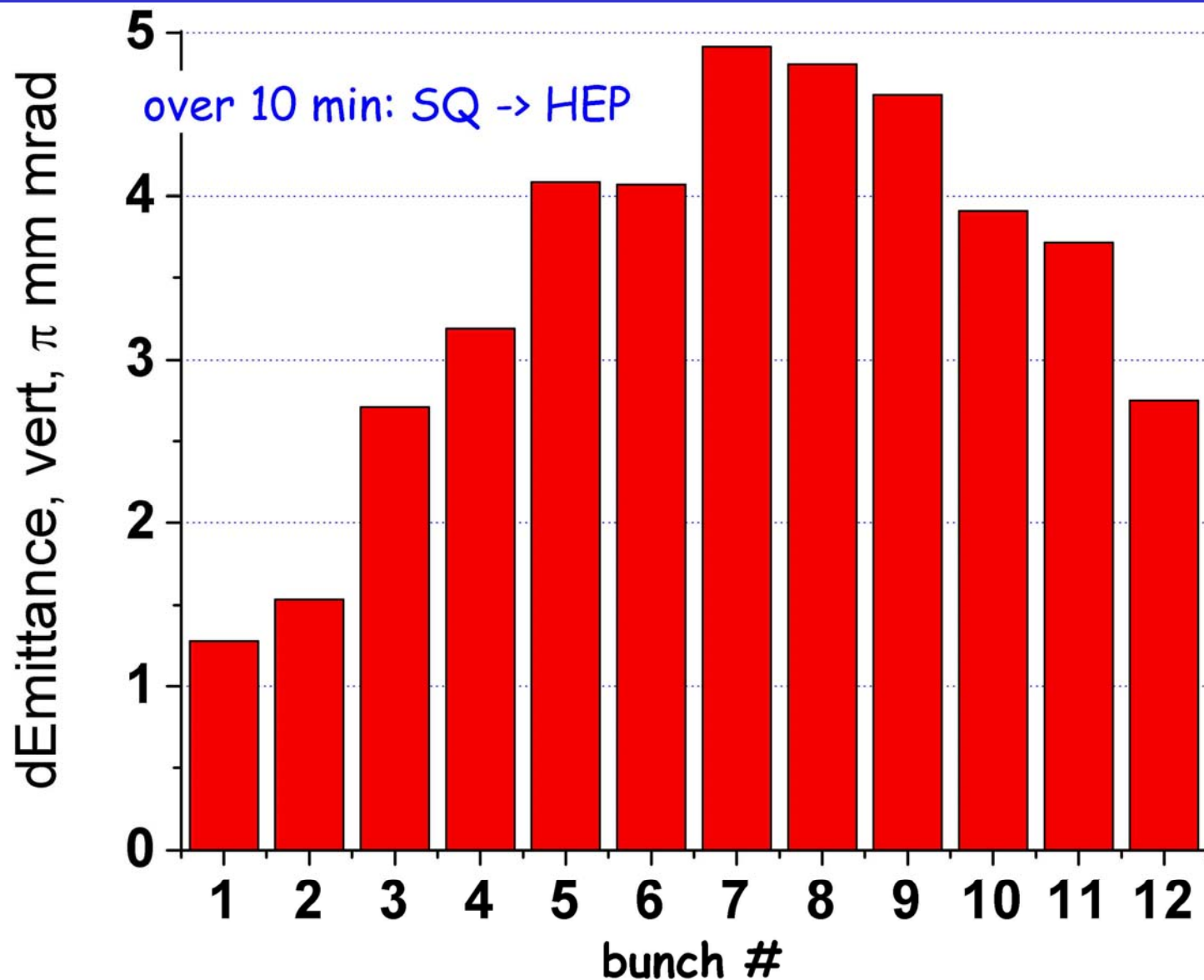
For Example: Function $F_3(Q_{x,y})$



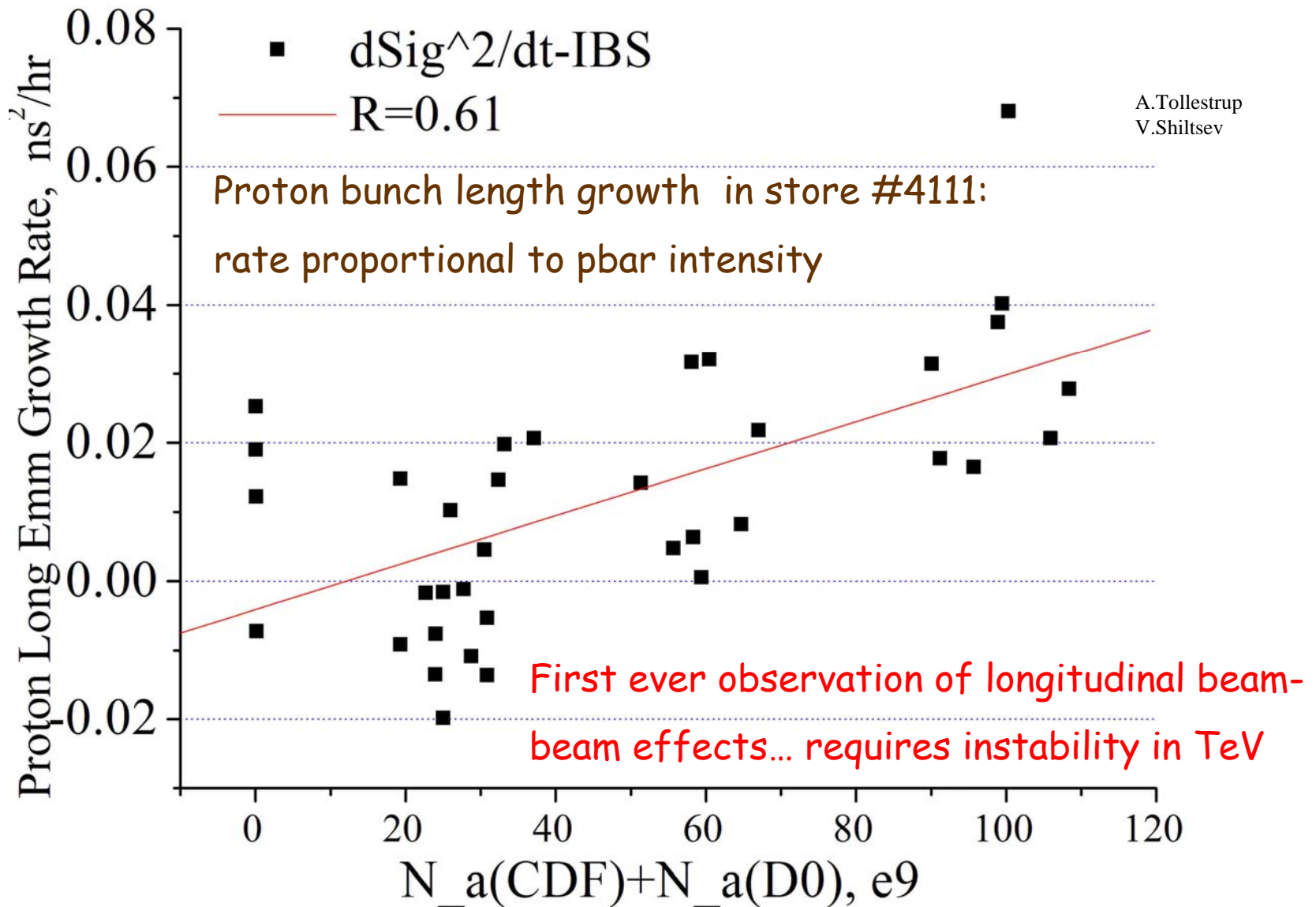
Science and Art of Tevatron Tuning



Pbar Bunch Emittance Growth



For Curious: “Alvins’ Effect”



Summary on Beam-Beam Effects :

- “Beam-Beam” manifests itself in:
 - beam losses at 150, ramp, squeeze, in store
 - emittance growth in collisions/scraping at 150 GeV
- BB-Losses of protons and pbars are comparable !
- Long range beam-beam effects dominate
- Head-On effects determine only:
 - proton losses in collisions
 - pbar size growth if mistuned
- Most effective counter-measures so far:
 - helix redesigned everywhere (inj, ramp, squeeze, LB)... several times
 - physical apertures opened by Tev alignment
 - beam emittances reduced in injectors and by Tev alignment
 - chromaticity dropped by octupoles in 2005 (dampers in 2003-04)
- Major scaling laws with predictive power revealed
- Theory and simulations are far behind experiment

Tev Inefficiencies: Projections for FY09

	Mar-Apr'05 Now	<i>IF RUN "AS NOW"!</i>	
		3xN_a	3xN_a 1.4xEmm
P at 150	4.4% \pm 2.8	13.2	13.2
A at 150	3.9% \pm 2.2	3.9	7.8
P ramp	3.4% \pm 0.9	8.2	8.2
A ramp	4.7% \pm 1.2	4.7	8.4
P squeeze	1.0% \pm 0.4	3.0	3.0
<u>A squeeze</u>	<u>1.5% \pm 0.5</u>	<u>1.5</u>	<u>2.0</u>
<i>Total before LB</i>	<i>18.9% \pm 3.9</i>	<i>34.5</i>	<i>42.6</i>
Tau_p at LB	160 hr \pm 60	~60	~100
<u>Tau_a at LB</u>	<u>160 hr \pm 60</u>	<u>~160</u>	<u>~80</u>
<i>Total in Tau_L</i>	<i>10% \pm 5</i>	<i>~13%</i>	<i>~13%</i>
<i>Total Int-L</i>	<i>28% \pm 7</i>	<i>44%</i>	<i>50%</i>

What Will We Work On :

- Better WP for protons at 150, ramp and at LB: $7/12 < Q < 3/5$
- Stabilize pbar tunes in collisions
- Increase helix on ramp and at LB (higher voltage seps, more)
- Drop Q' on ramp and in collisions (octupoles, FB?)
- Reduce beam emittances (inj dampers, MI, RR, AA, Booster)
- Adjust betatron phase advance between two IPs
- Even better working point $3/5 < Q < 7/11$
- Change bunch structure, e.g. 46x41 (396 ns spacing) or likes
- Beam-Beam Compensation with TELs

New Betatron Tunes

